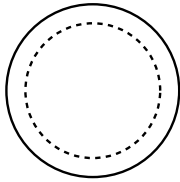


Quest log

Every page of the route, region by region, in the order the book takes them. Tick a box when a page is done. A star marks a page whose star box feeds the region's seal; when all of a region's pages are done, copy the seal into its ring. The seal words are not printed anywhere but in your own hand.

1 • The Northern Ice 24 pages • 5 star boxes

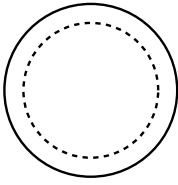
☐	Page	Mission	People	★
☐	10	Signs of the North — Your mission: find out how one Inuktitut sign can say three different things.	Inuit	
☐	11	Under the Ice — Your mission: put the Inuktitut name back on each animal in the plate.	Inuit	
☐	12	Where Sea Meets Ice — Your mission: follow the bird out to the place where the ice stops.	Inuit	★
☐	13	The Other Side — Your mission: draw what a field researcher would record at the ice edge.	Inuit	
☐	14	Sixteen Letters — Your mission: work out why a Viking carver had to guess.	Norse	★
☐	15	The Raised Stone — Your mission: build a family from two stones that never mention it.	Norse	
☐	16	Four Days, Four Names — Your mission: find the four gods still hiding in an English week.	Norse	★
☐	17	Six Things That Are Not There — Your mission: sort a list of six things by whether you could ever find them.	Norse	
☐	18	Whose Is This? — Your mission: give six famous objects back to the right owner.	Norse	
☐	19	The Order of the Theft — Your mission: put four events back into the order that makes them work.	Norse	
☐	20	Reading a Ship — Your mission: name the parts of a ship that was built from the bottom up.	Norse	
☐	21	Two-Word Riddle — Your mission: name the sea without using the word sea.	Norse	
☐	22	Counting Strings — Your mission: find what the first kantele in the poems was built from.	Finnish	★
☐	23	From Voice to Book — Your mission: track a book back to the people who never wrote it.	Finnish	
☐	24	Front and Back — Your mission: work out which vowels in Finnish refuse to share a word.	Finnish	
☐	25	The Repeated Sound — Your mission: find the glue that holds an old Finnish line together.	Finnish	
☐	26	The Lake Road — Your mission: measure how much of a country is water.	Finnish	
☐	27	Made From Something Odd — Your mission: design an instrument out of something nobody would expect.	Finnish	
☐	28	Notches on an Edge — Your mission: read four letters cut into the edge of a stone.	Irish	★
☐	29	Three Names — Your mission: decide which end of a fallen stone a reader starts from.	Irish	
☐	30	Finding the Edge — Your mission: find the writing before you try to read it.	Irish	
☐	31	The Name After — Your mission: match two heroes to the names they were not born with.	Irish	
☐	32	Counting the Birds — Your mission: add up a spell that was measured in centuries.	Irish	
☐	33	The Pool — Your mission: follow a river to the pool a story fixes it to.	Irish	



Seal · The Northern Ice

2 • The Middle Sea 20 pages • 6 star boxes

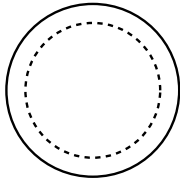
☐	Page	Mission	People	★
☐	36	Alpha to Omega — Your mission: find the letters that changed the whole idea of an alphabet.	Greek	★
☐	37	The Sea With a Name — Your mission: find the two places on this sea that carry a boy's name.	Greek	★
☐	38	The Path That Spells — Your mission: test whether the design on a coin could really trap anybody.	Greek	
☐	39	Plan of the Palace — Your mission: walk a real Bronze Age building from its gate to its middle.	Greek	
☐	40	Three Tops — Your mission: tell three Greek building styles apart by their tops.	Greek	
☐	41	Names in the Sky — Your mission: find the four star groups that belong to one story.	Greek	
☐	42	Reading a Vase — Your mission: read a painted pot the way its painter meant you to.	Greek	
☐	43	Why the Year Turns — Your mission: put four events in the order that explains a bare field.	Greek	
☐	44	Wings That Would Work — Your mission: draw a wing and say what every part of it is made of.	Greek	
☐	45	Name in a Ring — Your mission: find out why one ring on a wall unlocked a whole language.	Egyptian	★
☐	46	Upper and Lower — Your mission: work out why the upper half of a country is at the bottom of the map.	Egyptian	★
☐	47	Three Kinds of Sign — Your mission: sort a handful of signs by the job each one does.	Egyptian	
☐	48	Reading a River Boat — Your mission: count the oars that steer and the oars that push.	Egyptian	
☐	49	The Voyage in Order — Your mission: put a four-thousand-year-old adventure back in order.	Egyptian	
☐	50	Wedges in Clay — Your mission: build four signs out of one shape turned four ways.	Mesopotamian	★
☐	51	Counting by Sixty — Your mission: find a four-thousand-year-old number system on your own wrist.	Mesopotamian	
☐	52	The Rolled Picture — Your mission: work out which stone printed which picture.	Mesopotamian	★
☐	53	A Mark of Your Own — Your mission: cut a signature nobody else could roll out.	Mesopotamian	
☐	54	The Search in Order — Your mission: order a long Mesopotamian journey from first to last.	Mesopotamian	
☐	55	Between Two Rivers — Your mission: find the land that is named after the space between two things.	Mesopotamian	



Seal • The Middle Sea

3 • Sun and Savanna 16 pages • 7 star boxes

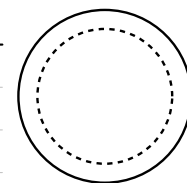
☐	Page	Mission	People	★
☐	58	Three Tones, Three Words — Your mission: find the Yorùbá tone that needs no mark at all.	Yoruba	★
☐	59	The Dot Below — Your mission: prove that a dot under a letter is not decoration.	Yoruba	
☐	60	Following the Osun — Your mission: find the protected forest a river runs through.	Yoruba	★
☐	61	Counting Backwards — Your mission: name four numbers by taking away instead of adding on.	Yoruba	
☐	62	A Name That Says Something — Your mission: make a label that would survive being copied out by somebody else.	Yoruba	
☐	63	Named for a Day — Your mission: read four birthdays off a name table.	Akan	★
☐	64	Seven Days, Two Names — Your mission: sort fourteen names into the two columns they came from.	Akan	★
☐	65	Four Things to Bring — Your mission: work out how a spider paid for every story in the world.	Akan	★
☐	66	Weights That Are Pictures — Your mission: name four tiny brass objects that were really scales weights.	Akan	
☐	67	A Drum That Copies Speech — Your mission: match four drum patterns to the sentences they copy.	Akan	
☐	68	How a Story Travels — Your mission: work out how far a drum message can travel in one night.	Akan	
☐	69	The Storyteller — Your mission: draw a character instead of drawing an animal.	Akan	
☐	70	Three Letters, Three Clicks — Your mission: put three isiZulu letters in the right part of a mouth.	Zulu	★
☐	71	Why the News Arrived Late — Your mission: work out why the second messenger was the one people believed.	Zulu	★
☐	72	Built for Slow — Your mission: find the four things that make an animal slow on purpose.	Zulu	
☐	73	Choosing a Messenger — Your mission: choose a messenger and defend your choice.	Zulu	



Seal · Sun and Savanna

4 • Mountain and Monsoon 24 pages • 7 star boxes

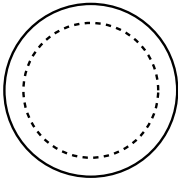
☐	Page	Mission	People	★
☐	76	The Picture Inside — Your mission: match five Chinese signs to the pictures they came from.	Chinese	★
☐	77	Reading a Yurt — Your mission: label six parts of a Turkic felt tent.	Turkic	
☐	78	Reading a Dragon Boat — Your mission: label five parts of a Vietnamese dragon boat.	Vietnamese	★
☐	79	Right to Left — Your mission: copy four Persian words in the right direction.	Persian	
☐	80	Which Stroke First — Your mission: number the strokes in four Chinese characters.	Chinese	
☐	81	Spot the Mark — Your mission: find the tone mark on six Vietnamese words.	Vietnamese	
☐	82	Five Colours, Five Directions — Your mission: match five colours to five directions.	Chinese	★
☐	83	One Letter, Four Shapes — Your mission: match four shapes of one Persian letter.	Persian	
☐	84	Mending the Sky — Your mission: draw the patch you would set in the sky.	Chinese	
☐	85	The Line on Top — Your mission: read six Devanagari letters with the key.	Hindu	
☐	86	Where the Stones Stand — Your mission: mark two places on the grass road and draw the road.	Turkic	★
☐	87	Which Animal Is Your Year — Your mission: work out the animal for four printed years.	Chinese	
☐	88	The Road to the Sea — Your mission: cross the Alborz from the dry side to the wet side.	Persian	
☐	89	Which Mountains Feed Which River — Your mission: match five rivers to the places they begin.	Hindu	
☐	90	I Was Here — Your mission: design a mark you could cut into hard stone.	Turkic	
☐	91	Where the Flood Goes — Your mission: show where the flood water goes on a flat delta.	Vietnamese	★
☐	92	The Same Giant Twice — Your mission: sort two one-eyed giants and the tales they come from.	Turkic	
☐	93	Source to Sea — Your mission: follow one river from the ice to the sea.	Hindu	★
☐	94	Four Parts and Water — Your mission: design a Persian garden quartered by water.	Persian	
☐	95	Four Great Birds — Your mission: match four great birds to four peoples.	Persian	
☐	96	Which Way to Read — Your mission: work out which way an Old Turkic stone is read.	Turkic	★
☐	97	Two Make a Third — Your mission: work out four Chinese signs built from two others.	Chinese	
☐	98	Four Rounds — Your mission: put a Vietnamese flood account back in order.	Vietnamese	
☐	99	Where the Staff Fell — Your mission: put a Chinese account in order and find the forest.	Chinese	



Seal • Mountain and Monsoon

5 • The Great Ocean 20 pages • 6 star boxes

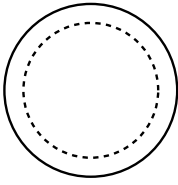
☐	Page	Mission	People	★
☐	102	One Sign, One Syllable — Your mission: write four Japanese words with the kana key.	Japanese	★
☐	103	Bear and Tiger — Your mission: mark four differences between two animals.	Korean	
☐	104	Four Birds — Your mission: match four Aotearoa birds to their names.	Māori	★
☐	105	A Name That Describes — Your mission: name a place after what it looks like.	Hawaiian	
☐	106	The Same Sounds Twice — Your mission: match six hiragana signs to their katakana twins.	Japanese	
☐	107	Letters Shaped Like a Mouth — Your mission: match five hangul letters to the mouth that makes them.	Korean	
☐	108	The Box — Your mission: draw the box that must not be opened.	Japanese	
☐	109	Lifting the Sky — Your mission: put the raising of the sky in order.	Māori	★
☐	110	Oldest to Youngest — Your mission: put the Hawaiian islands in order of age.	Hawaiian	
☐	111	Four Stages — Your mission: put a Korean founding account in order.	Korean	★
☐	112	A Line Over a Vowel — Your mission: hear what one small bar does to a vowel.	Māori	
☐	113	Rivers and a Mountain — Your mission: mark four places on the Korean peninsula.	Korean	★
☐	114	Bringing the Light Back — Your mission: put the drawing-out of the sun in order.	Japanese	
☐	115	Building a Block — Your mission: build four hangul blocks from loose letters.	Korean	
☐	116	The Island That Is a Fish — Your mission: lay a fish over the North Island.	Māori	
☐	117	Counting the Serpent — Your mission: count the eights in one old description.	Japanese	
☐	118	Reading the Map — Your mission: read six Korean place names from a map.	Korean	
☐	119	Where the Day Changes Least — Your mission: find where the winter sun is nearly as strong as the summer sun.	Hawaiian	★
☐	120	What Carried Him Across — Your mission: put a Korean escape in order and name the bridge.	Korean	
☐	121	Time Ran Differently — Your mission: work out how old one Japanese tale is.	Japanese	



Seal · The Great Ocean

6 • Jaguar and Condor 16 pages • 6 star boxes

☐	Page	Mission	People	★
☐	124	Dot, Bar, Shell — Your mission: read the six Maya numbers on the market board.	Maya	★
☐	125	Reading a Ball Court — Your mission: label six parts of the Maya ball court.	Maya	
☐	126	Your Age in Bars — Your mission: write your own age in Maya numbers.	Maya	
☐	127	Gardens That Float — Your mission: label the Aztec lake garden and see what holds it.	Aztec	★
☐	128	Place of Two Hills — Your mission: draw the Aztec sign for a town called Two Hills.	Aztec	
☐	129	Adding in Bars — Your mission: add the four Maya pairs and draw each total.	Maya	
☐	130	Written Down, Worked Out, Unknown — Your mission: sort four cards by how we know them.	Maya	
☐	131	Hill, Water, Stone — Your mission: read four Aztec town signs from their pictures.	Aztec	★
☐	132	A City on a Lake — Your mission: mark the roads that reached the Aztec island city.	Aztec	
☐	133	Numbers in Knots — Your mission: read four numbers from the Andean knotted cords.	Andean	
☐	134	Four Attempts — Your mission: put the four materials in order.	Maya	★
☐	135	Living by Height — Your mission: put each animal and crop at the right height.	Andean	★
☐	136	The Warning in Order — Your mission: put the llama's warning back in order.	Andean	
☐	137	Bringing the Grain — Your mission: put the Aztec maize journey back in order.	Aztec	★
☐	138	The Name Inside the Title — Your mission: read the three parts of each Maya king's title.	Maya	
☐	139	Banner, Tzontli, Bag — Your mission: read four numbers written with Aztec counting signs.	Aztec	



Seal • Jaguar and Condor